



**2020 STAMPEDE AT THE E
MAIN EVENT GROUND RULES
A WCRA TRIPLE CROWN OF RODEO EVENT**

GENERAL RULES

1. Competition Format

- 1.1. Competition will consist of one long go round (Round 1) with the top three (3) highest scores or fastest times competing in a Final Round.
- 1.2. The Final Round will be sudden death meaning scores and/or times from Round 1 will NOT carry forward to the Final Round. Scores and times from Round 1 will only be used for tie-breaker purposes in the Final Round.

2. DEFINITION: For avoidance of doubt and clarification as it applies to the SATE Main Event payout the following defines the difference between an Event Champion and an Event Winner.

- 2.1.1. An Event Champion, that is eligible for the Triple Crown of Rodeo bonus program and to earn the top payout in their discipline, has recorded a qualified score/time in the Final Round and “placed first” in the final event results.
- 2.1.2. An Event Winner, that is not eligible for the Triple Crown of Rodeo bonus program or to earn the top payout in their discipline in the SATE Main Event, has not posted a qualified score/time in the Final Round.

3. General Information:

3.1. COVID Compliance:

- 3.1.1. The safety of SATE athletes, production crew, event staff, venue staff, exhibitors, spectators and everyone in the execution of this event is SATE staff's top priority.
- 3.1.2. SATE may implement safety guidelines based on recommendations from Federal, State, and Local officials along with the host venues and partner corporations' protocols in place at the time of the event. Safety guidelines will be provided to all participants (athletes, staff, etc.) prior to the start of the event.

3.2. Eligible athletes per discipline will participate in the Stampede at the E at the Lazy E Arena in Guthrie, OK on Saturday, August 15, 2020.

3.2.1. Timed Events: 10 Athletes

- 3.2.1.1. 1 – #1 from WCRA S6 Leaderboard
- 3.2.1.2. 4 – WCRA Progressive Round Pool
- 3.2.1.3. 4 – OPEN Progressive Round Pool
- 3.2.1.4. 1 – YOUTH Qualifying Rounds

3.2.2. Riding Events: 10 Athletes

- 3.2.2.1. #1 - 10 from the WCRA S6 Leaderboard

3.3. No Entry Fee

3.4. All athletes that participate in the first round of the event will be guaranteed an appearance fee in the amount of \$1,000.00.

- 3.4.1. Any additional payments due to an athlete at the event whether from competition earnings and/or ground money splits will be inclusive of the guaranteed appearance fee.
- 3.4.2. Any athlete that fails to check in during the designated period and has not received an approved absence from WCRA, will forfeit their guaranteed appearance fee, the opportunity to compete and any applicable entry/nominations fees for the event.

3.5. Competition Order:

- 3.5.1. Round 1 competition order will be random drawn.
- 3.5.2. The Final Round competition order will be reverse order of qualifying (ex. 3,2,1) in all disciplines, except barrel racing. Barrel Racing Final Round competition order will be in order of qualification (ex. 1,2,3).

3.6. Stock Draw:

3.6.1. Round 1 stock draw will be random drawn a minimum of two (2) hours prior to the start of the performance.

3.6.2. Final Round stock draw will be via a draft immediately following the competition of that discipline. The draft order will be in the order of qualification (ex. 1,2,3). There will be three (3) animals in the Final Round stock pool eligible to be drafted. Additional reride/extra stock for each discipline will be set by the WCRA Competition Director.

3.7. Timing and Scoring:

3.7.1. Times in the Steer Wrestling, Team Roping, Tie-Down Roping and Breakaway Roping will be recorded to the hundredths of seconds.

3.7.2. Times in the Barrel Race will be recorded to the thousandths of seconds.

3.7.3. Half points when scoring will be used in all riding events.

3.8. In Team Roping, whenever referring to the WCRA Leaderboard, it is based on the Team's combined Leaderboard points for the corresponding segment related to the current event.

3.9. ALL non-US resident athletes must complete a W-8BEN tax form, 30% of any earnings due will be withheld.

3.10.

4. Athlete Replacement Policy

4.1. Any replacements for an open position in the first round of the event will be filled based on the WCRA Leaderboard or previous same segment qualifications, if available.

4.2. WCRA Competition Committee will determine when an athlete needs to be replaced and who the replacement athlete will be.

4.3. WCRA reserves the right to issue a replacement, at any time, to ensure a competitive field for competition.

4.3.1. Honest Effort - If an athlete does not put forward an honest effort, the WCRA Competition Committee may take action which may include disqualification from the event.

4.4. If an athlete chooses not to participate for a "non-injury" related reason, they will be assessed a penalty for a notified turnout in the amount of \$1,500.00. The penalty for a notified turnout after the turnout deadline or a non-notified turnout is \$1,500.00 plus any applicable entry fees and/or stock charges associated with the entry. The athlete will forfeit any and/or all nomination fees paid in the VRQ and cannot participate in the WCRA platform until the penalty fee is paid.

4.4.1. Turnout Deadline – 24 hours prior to the posted performance start time of the event.

4.4.2. If an athlete turns out after the deadline, but before 18 hours of the posted performance time and a replacement participates in their place, the additional fees will be waived above the \$1,500 penalty.

4.5. In the event an athlete is injured in Round 1 and unable to participate in the Final Round, the next highest score or fastest time will advance.

4.5.1. The injured athlete will receive the fourth-place payout for the event. The advancing athlete that replaces the injured athlete in the Final Round will receive the payout based on their performance in the Final Round.

4.5.2. In the team roping, if a partner is injured in Round 1 and unable to complete in the Final Round, the next athlete in that respective discipline will then advance and replace the injured athlete in the Final Round.

5. Timed Event Cattle Draw

5.1. The draw for the first round of competition on each day will occur a minimum of two (2) hours prior to performance start time.

6. Team Roping Pairings

6.1. The ten (10) confirmed headers will choose their partners out of the ten (10) confirmed heelers.

7. Instant Replay Rules

7.1. INSTANT REPLAY RULING CHALLENGE (IRRC): These rules and guidelines may be amended and revised from time to time based on the logistics of implementation, effects on TV

programming, delays to events, and other practical logistics learned as these rules and procedures are implemented.

- 7.1.1. Instant replay is a useful device to allow Judges to view a ride/run from several different angles and with slow motion. Where available, super slow motion may also be a useful tool.
- 7.1.2. WCRA will designate a Lead Judge as an Instant Replay Judge.
- 7.1.3. The athlete, any competition official or a WCRA Competition Committee member may call for an IRRC after a ruling is made.
 - 7.1.3.1. In the Bull Riding discipline, per PBR Rules - Other Contestants may instigate an IRRC on rides of others also, by sounding the horn within the 30 second time limit after the completion of a ride/run. A Contestant sounding the horn must immediately make it known that he is the one requesting an IRRC on another Contestant by waving his arms and pointing to himself. If that is not done, or if it is not clear who requested the IRRC, no IRRC will be effectuated as determined by any Judge.
 - 7.1.3.2. If a Contestant calls for an Instant Replay Ruling Challenge (IRRC) for his/her own ride/run, and if the Instant Replay Judge upholds the original ruling, that Contestant will be charged \$500 for calling for the IRRC.
 - 7.1.3.3. Reviewable calls or actions available to athletes are listed with these Competition Rules and may include variations in the event specific Ground Rules under each discipline.
 - 7.1.3.4. Certain reviewable calls or actions are predicated by the athlete declaring themselves at the time of the alleged action. The definition of declaring is the athlete immediately notifies the competition officials and ceases their competition run. If an athlete notifies the official of a declaration but continues to make their competition ride/run, the declaration will be voided.
- 7.1.4. An athlete may call for an IRRC on their own ride/run only immediately after their ride/run, but not after they leave the arena. They may do so by throwing an IRRC flag, to be located at both athlete out-gates, timed event chutes or perhaps elsewhere. The athlete will have 30 seconds to throw the flag. If there is no clock, until the judge's stopwatch reaches 30 seconds after the completion of a ride/run. If an athlete is injured and is reasonably unable to get to the IRRC flag in time, the athlete may signal a judge for an IRRC by a motion. If there is no flag at an event, it shall be the athlete's sole responsibility to alert the judges with the appropriate motion and confirmation for an IRRC.
- 7.1.5. Other athletes may instigate an IRRC on rides/runs of others also, by throwing the flag within the 30 second time limit after the completion of a ride/run. An athlete that throws the flag must immediately make it known that they are the one requesting an IRRC on another athlete by identifying their self to the competition officials. If that is not done, or if it is not clear who requested the IRRC, no IRRC will be effectuated as determined by any Judge.
- 7.2. If it is deemed that an athlete has called for an IRRC for their own ride/run is a flagrant misuse of the IRRC, and the Instant Replay Judge upholds the original ruling, that athlete will be charged \$500 for calling for the IRRC.
- 7.3. Additional Bull Riding discipline IRRC rules per the PBR rulebook
 - 7.3.1. TOUCHING BULL, EQUIPMENT OR PERSON WITH FREE HAND AND OR ARM AND OR EXTENSION: Touching bull, equipment, or person with free hand, and/or arm, and/or extension will be automatically reviewed. When reviewing a disqualification for touching the bull, if the replay judge cannot find conclusive evidence that the athlete touched the bull using all available angles, the athlete will not be disqualified for touching the bull.
 - 7.3.2. Scores are not subject to an IRRC. Only challenges pertaining to reaching 8 seconds (or not), disqualifications (or not) pertaining to slapping or touching the bull with free hand or arm, fouls, or catching spurs in bull rope or knots are matters that are subject to an IRRC. The Field Judge that is the official start time may ask for a review of the start time of the ride if he feels there was an error, in which case the Replay Judge would need to time the ride in real time with a handheld stopwatch. This is the only time where a start time can be reviewed.
 - 7.3.3. If an athlete is disqualified for excessive time in the chute, but the chute was opened and the athlete completed an 8 second ride, that ride shall be subject to automatic video review.

8. Ground Money

- 8.1. The definition of ground money is unclaimed prize money (net of the deducted guaranteed appearance fee) by go round that will be divided evenly between the athletes with qualified scores or times within the respective rounds.
- 8.2. In the case of not having enough scores or times in an event discipline, there will be ground money.
- 8.3. If there are no qualified scores or times in Round 1, no ground money will be paid out except the guaranteed appearance fee.
- 8.4. If there is one qualified score or time, that athlete will earn the ground money less the guaranteed appearance fee due the athletes.
- 8.5. If an athlete does not have a qualified score in the Round 1 and advances based on ride times, that prize money will be considered ground money and is paid to those in his discipline who have a qualified ride in Round 1.

9. ROUND 1 FORMAT:

- 9.1. Athletes from each discipline will participate in one full round of competition.
- 9.2. Round 1 will consist of a total prize money payout of \$7,000.00 in each discipline (inclusive of the guaranteed appearance fee). The payout table is listed in the Payout section below.
 - 9.2.1. In the event there are less athletes in a discipline per the totals in Section 3.1 of these ground rules, the remaining prize money value will be split evenly between all athletes that participated and earn a qualified score/time in the first round of competition.
- 9.3. The three (3) highest scores/fastest times from each discipline will advance to the Final Round

10. FINAL ROUND FORMAT:

- 10.1. Three (3) athletes in each discipline will participate in the Final Round, in the same performance.
- 10.2. The Final Round will consist of a total prize money payout of \$21,000 in each discipline (inclusive of guaranteed appearance fee). The payout table is listed in the Payout section below.
- 10.3. All athletes competing in the Final Round are guaranteed a minimum payment of \$2,250 each, however they must make a qualified score/time in Round 1 to earn the \$2,250. If there are no qualified scores/times in the Final Round, there will not be an event champion.
- 10.4. If in the Final Round no athletes make a qualified score/time, the athletes will earn the minimum payment and the remaining Ground Money will move forward to the next WCRA produced Main Event/Major.
- 10.5. Each athlete is guaranteed a minimum of \$1,000.00 if they do not record a qualified score/time in either the Round 1 or the Final Round.



WCRA MAIN EVENT ADVANCEMENT AND TIE-BREAKS

****Tie Breakers are for advancement purposes only – monies will be split equally for tied positions****

11. ADVANCEMENT FROM ROUND 1 TO FINAL ROUND

- 11.1. The three (3) highest scores in Riding Events or fastest times in Timed Events will advance to the Final Round.
 - 11.1.1. In the event an athlete is injured in Round 1 and unable to participate in the Final Round, the next highest score or fastest time will advance.
 - 11.1.1.1. In the team roping, if a partner is injured in Round 1 and unable to participate in the Final Round, the next athlete in that respective discipline will then advance and replace the injured athlete in the Final Round.
 - 11.1.2. In the riding events, if there is only one (1) or no qualified scores in Round 1, athlete(s) will advance on longest ride time to fill any positions not filled with qualified scores.
 - 11.1.2.1. If longest ride times are tied, the highest ranked athlete(s) on the WCRA 6 Leaderboard will advance.
 - 11.1.3. In the timed events, if there are only one (1) or no qualified times in Round 1, the athlete(s) with the most money won, of the respective discipline only, at the SATE Qualifying Rounds will advance to the Final Round. (In Team Roping, most money won will be based on combined total Team earnings.)
 - 11.1.3.1. If still tied the highest ranked athlete(s) on the WCRA S6 Leaderboard will advance. (In Team Roping, the combined total Team points from S6 Leaderboard will be used to determine a team's ranking.)

12. Round 1 Advancement TIE-BREAKS between qualified times in Timed Events:

- 12.1. The highest money winner, of the respective discipline only, from the SATE Qualifying Rounds (In Team Roping, most money won will be based on combined total Team earnings.)
- 12.2. The highest ranked athlete on the WCRA Leaderboard (Segment 6) (In Team Roping, the combined total Team points S6 Leaderboard will be used to determine a team's ranking.)

13. Round 1 Advancement TIE-BREAKS between qualified scores in Riding Events:

- 13.1. The highest combined ride score in Round 1
- 13.2. Any one official with the highest ride score in Round 1
- 13.3. The highest ranked athlete on the WCRA Leaderboard (Segment 6)

14. FINAL ROUND TIE BREAKS:

14.1. TIMED EVENTS:

- 14.1.1. Fastest time in Round 1
- 14.1.2. The highest money winner, of the respective discipline only, from the SATE Qualifying Rounds. (In Team Roping, most money won will be based on total combined Team earnings.)
- 14.1.3. The highest ranked athlete on the WCRA Leaderboard (Segment 6) (In Team Roping, the total combined Team points S6 Leaderboard will be used to determine a team's ranking.)

14.2. RIDING EVENTS:

- 14.2.1. Highest total combined score from Round 1
- 14.2.2. The highest combined *ride* score in the Final Round
- 14.2.3. Any one official with the highest *ride* score in the Final Round
- 14.2.4. The highest ranked athlete on the WCRA Leaderboard (Segment 6)



PAYOUT GUIDELINES FOR THE STAMPEDE AT THE E MAIN EVENT

15. ROUND 1 PAYOUT:

- 15.1. Round 1 will consist of a total payout per the chart below in each discipline (inclusive of the guaranteed appearance fee).
- 15.2. All athletes in Round 1 are guaranteed a minimum payment of \$1,000.00 each.
- 15.3. In the event there are less athletes in a discipline per the totals in Section 3.1 of these ground rules, the remaining prize money value will be split evenly between all athletes that participated and earn a qualified score/time in the first round of competition. Any athletes that do not record a qualified score/time will be compensated the minimum payout of \$1,000.00.
- 15.4. If there is Ground Money left in Round 1 due to lack of qualified scores/times, all athletes that did not make a qualified score/time will earn the minimum payment and the remaining Ground Money will either be paid to those that made a qualified score/time or will move forward to the next WCRA produced Main Event/Major.
- 15.5. Round 1 of competition will pay the following:

ROUND 1 PAYOUT	
1ST	--
2ND	--
3RD	--
4TH	Guaranteed Appearance Fee \$1,000.00
5TH	Guaranteed Appearance Fee \$1,000.00
6TH	Guaranteed Appearance Fee \$1,000.00
7TH	Guaranteed Appearance Fee \$1,000.00
8TH	Guaranteed Appearance Fee \$1,000.00
9TH	Guaranteed Appearance Fee \$1,000.00
10TH	Guaranteed Appearance Fee \$1,000.00
	\$ 7,000.00

16. FINAL ROUND PAYOUT:

- 16.1. The Final Round will consist of a total payout per the chart below in each discipline (inclusive of the guaranteed appearance fee).
- 16.2. Athletes competing in the Final Round are guaranteed a minimum payment of \$2,250.00 each if they record a qualified score/time in Round 1.
 - 16.2.1. If an athlete advances to the Final Round without a qualified score/time, and they do not record a qualified score/time in the Final Round, they will earn the minimum guaranteed appearance fee of \$1,000.00.
 - 16.2.2. If no athletes in the Final Round makes a qualified score/time, the athletes will each earn the minimum guaranteed appearance fee of \$1,000.00 if no qualified score/time in either round or \$2,250 if athlete had a qualified score/time in Round 1, and the remaining Ground Money will move forward to the next WCRA produced Main Event/Major.
- 16.3. If one (1) athlete in the Final Round records a qualified score/time, but the other two athletes do not, the champion will earn \$16,500.00 and the other athletes will earn the minimum payment.
 - 16.3.1. If the athlete did not have a qualified score/time in either round the minimum payment will be the guaranteed appearance fee of \$1,000.00.
 - 16.3.2. If the athlete had a qualified score/time in Round 1, but not in the Final Round, the minimum payment will be \$2,250 inclusive of the guaranteed appearance fee.
- 16.4. If there are no qualified score/time in the Final Round, there will not be an Event Champion.
- 16.5. The Final Round of competition will pay the following in every discipline:

CHAMPIONSHIP ROUND PAYOUT	
1ST	\$ 12,500.00
2ND	\$ 6,250.00
3RD	Guaranteed Appearance Fee \$2,250.00
	\$ 21,000.00

- 16.5.1. Bull Riding discipline payout will include an additional \$50,000 to the Event Champion due to no athletes recording a qualified score in the final round of the Royal City Roundup event in Kansas City, MO.

CHAMPIONSHIP ROUND PAYOUT	
1ST	\$ 62,500.00
2ND	\$ 6,250.00
3RD	Guaranteed Appearance Fee \$2,250.00
	\$ 71,000.00