

# WCRA \$1 MILLION MAJOR GROUND RULES 2020 ROYAL CITY ROUND UP

# **GENERAL RULES**

# a) Competition Format

- 1. Competition will consist of one long go round (Round 1) with the top three (3) highest scores or fastest times competing in a Final Round.
- The Final Round will be sudden death meaning scores and/or times from Round 1 will NOT carry forward to the Final Round. Scores and times from Round 1 will only be used for tie-breaker purposes in the Final Round.

# b) Ground Money

- 1. The definition of ground money is unclaimed prize money by go round that will be divided evenly between the athletes with qualified scores or times or within the respective rounds.
- 2. In the case of not having enough scores or times in an event discipline, there will be ground money.
- 3. If there are no qualified scores or times in Round 1, no ground money will be paid out except the guaranteed appearance fee.
- 4. If there is one qualified score or time, that athlete will earn the ground money less any minimum payments due the athletes.
- 5. If an athletes does not have a qualified score in the Round 1 and advances based on ride times, that prize money will be considered ground money and is paid to those in his discipline who has a qualified ride in Round 1.
- 6. If there are no qualified scores or times within a round, there will be no ground money paid out.

# c) Athlete Replacement Policy

- 1. WCRA Competition Committee will determine when an athlete needs to be replaced and who the replacement athlete will be.
  - i. Honest Effort (If an athlete does not put forward an honest effort, the WCRA Competition Committee may take action.)
- 2. WCRAreserves the right to institute a replacement policy, at any time, to ensure a competitive field for competition.
- 3. The penalty for a notified turnout is \$1500.00. The penalty for a non-notified turnout is \$1500.00 plus any applicable entry fees and/or stock

- charges associated with the entry. The athlete cannot participate in the WCRA platform until the penalty fee is paid.
- 4. In the event an athlete is injured in Round 1 and unable to compete in the Final Round, the next highest score or fastest time will advance.
  - i. In the team roping, if a partner is injured in Round 1 and unable to complete in the Final Round, the next athlete in that respective discipline will then advance and replace the injured athlete in the Final Round.
- d) **Timed Event Cattle draw** will occur two (2) hours prior to performance start time.

# e) Team Roping Pairings

1. The nine (9) confirmed headers will choose their partners out of the nine (9) confirmed heelers.

# f) Instant Replay Rules

- 1. INSTANT REPLAY RULING CHALLENGE: These rules and guidelines may be amended and revised from time to time based on the logistics of implementation, effects on TV programming, delays to events, and other practical logistics learned as these rules and procedures are implemented.
- 2. Instant replay could be a useful device to allow Judges, including a newly appointed Instant Replay Judge, to view a ride from several different angles and with slow motion. Where available, super slow motion may also be a useful tool.
- 3. WCRA will designate an Official as an Instant Replay Judge. The Instant Replay Judge's decision is final.
- 4. A Contestant may call for an IRRC on his own ride only immediately after his ride, but not after he leaves the arena. He may do so by throwing a flag, to be located at both rider out-gates, timed event chutes or perhaps elsewhere. He will have 30 seconds to throw the flag.
- 5. Possible challenges for replay are identified in the rules of each discipline.
- 6. If there is no clock, until the judge's stop watch reaches 30 seconds after the completion of a ride. If a rider is injured and is reasonably unable to get to the IRRC flag in time, he may signal a judge for an IRRC by a motion. If there is no flag at an event, it shall be the rider's sole responsibility to alert the judges with the appropriate motion and confirmation for an IRRC.

# g) General Information:

- 1. Up to nine (9) athletes in each discipline will compete at the Royal City Roundup on Friday, February 28 in Kansas City, MO.
- 2. No Entry Fee
- 3. Round 1 competition order will be random drawn. The Final Round competition order will be drafted by the athletes. In all disciplines except barrel racing, they will draft their stock or their position order. The barrel racers will only draft their position order. The athlete with the highest score or fastest time in Round 1 picks first.
- 4. Times in the Steer Wrestling, Team Roping, Tie-Down Roping and Breakaway

#### Revised 08.16.19

Roping will be recorded to the hundredths of seconds.

- 5. Times in the Barrel Race will be recorded to the thousandths of seconds.
- 6. Half points when scoring will be used in all rough stock events.
- 7. In Team Roping, whenever referring to the WCRA S4 Leaderboard, it is based on the Team combined points S4 Leaderboard.
- 8. Foreign federal tax withholding will be withheld from all gross winnings, at rate of 30%, on all athletes that do not provide a completed IRS From W-9. Exception is Canadian residents which will be withheld at the rate of 15% due to US/Canada Treaty. Must complete the appropriate paperwork to achieve the desired withholding.

# ROUND 1:

- a) Up to Nine (9) athletes from each discipline will compete in one full round of competition.
- b) Round 1 will consist of a total payout of \$23,611.11 in each discipline.
- c) Each athlete is guaranteed a minimum of \$2,203.69.
  - 1. In the event there are less than nine (9) athletes in a discipline, the remaining \$2,203.69 values are split evenly into place 3<sup>rd</sup> 6<sup>th</sup>.
- d) The three (3) highest scores/fastest times from each discipline will advance to the Final Round

#### FINAL ROUND:

- a) Three (3) athletes in each discipline will compete in the Final Round, in the same performance.
- b) The Final Round will pay out a total of \$87,500. (\$50,000 for 1st; \$25,000 for 2<sup>nd</sup>, and \$12,500 for 3<sup>rd</sup>)
- c) All athletes competing in the Final Round are guaranteed a minimum payment of \$12,500 each, however they must make a qualified score/time in Round 1 to earn the \$12,500.
- d) If there are no qualified scores/times in the Final Round, there will not be an event champion.
- e) If neither athlete in the Final Round makes a qualified score/time, the athletes will both earn the minimum payment and the remaining Ground Money will move forward to the next WCRA produced \$1MM Major.
- f) Each athlete is guaranteed a minimum of \$2,203.69 if they do not complete a score/time in either the Round 1 or the Final Round.



# WCRA MAJOR ADVANCEMENT AND TIE-BREAKS

\*\*Tie-Breakers are for advancement purposes only – monies will be split equally for tied positions\*\*

#### ADVANCEMENT FROM ROUND 1 TO FINAL ROUND

- a) The three (3) highest scores in Rough Stock or fastest times in Timed Events will advance to the Final Round.
  - 1. In the event an athlete is injured in Round 1 and unable to compete in the Final Round, the next highest score or fastest time will advance.
    - In the team roping, if a partner is injured in Round 1 and unable to complete in the Final Round, the next athlete in that respective discipline will then advance and replace the injured athlete in the Final Round.
  - 2. In the rough stock events, if there are only one (1) or no qualified scores in Round 1, athlete(s) will advance on longest ride time to fill any positions not filled with qualified scores.
    - If longest ride times are tied, the athlete(s) with the most money won, of the respective discipline only, at the most recent WCRA Semi-Finals will advance to the Final Round.
    - If still tied, the highest ranked athlete(s) on the WCRA S4 Leaderboard will advance.
  - 3. In the timed events, if there are only one (1) or no qualified times in Round 1, the athlete(s) with the most money won, of the respective discipline only, at the most recent WCRA Semi-Finals will advance to the Final Round. (In Team Roping, most money won will be based on combined total Team earnings.)
    - If still tied the highest ranked athlete(s) on the WCRA S4
       Leaderboard will advance. (In Team Roping, the combined
       total Team points from S4 Leaderboard will be used to
       determine a team's ranking.)

# b) Round 1 Advancement TIE-BREAKS between qualified times in Timed Events:

- 1. The highest money winner, of the respective discipline only, from the most recent WCRA Semi-Finals (In Team Roping, most money won will be based on combined total Team earnings.)
- 2. The highest ranked athlete on the WCRA Leaderboard (Segment 4) (In Team Roping, the combined total Team points S4 Leaderboard will be used to determine a team's ranking.)

# c) Round 1 Advancement TIE-BREAKS between qualified scores in Rough Stock Events:

- 1. The highest combined ride score in Round 1
- 2. Any one official with the highest ride score in Round 1
- 3. The highest money winner, of the respective discipline only, from the most recent WCRA Semi-Finals
- 4. The highest ranked athlete on the WCRA Leaderboard (Segment 4)

# FINAL ROUND TIE BREAKS:

# a) TIMED EVENTS:

- Fastest time in Round 1
- 2. The highest money winner, of the respective discipline only, from the most recent WCRA Semi-Finals. (In Team Roping, most money won will be based on total combined Team earnings.)
- 3. The highest ranked athlete on the WCRA Leaderboard (Segment 4) (In Team Roping, the total combined Team points S4 Leaderboard will be used to determine a team's ranking.)

#### b) ROUGH STOCK:

- 1. Highest total combined score from Round 1
- 2. The highest combined *ride* score in the Final Round
- 3. Any one official with the highest ride score in the Final Round
- 4. The highest money winner, of the respective discipline, from the most recent WCRA Semi-Finals.
- 5. The highest ranked athlete on the WCRA Leaderboard (Segment 4)



# PAYOUT GUIDELINES FOR \$1MM ROYAL CITY ROUND UP

# **ROUND 1:**

- a) Round 1 will consist of a total payout of \$23,611.01 in each discipline.
- b) All athletes in Round 1 that place 3<sup>rd</sup> 9<sup>th</sup> are guaranteed a minimum payment of \$2,203.69 each.
  - 1. In the event there are less than nine (9) athletes in a discipline, the remaining \$2,203.69 values are split evenly into place 3<sup>rd</sup> 6<sup>th</sup>.
- c) Any athletes that do not complete a qualified score/time will be compensated the minimum payout of \$2,203.69.
- d) If there is Ground Money left in Round 1 due to lack of qualified scores/times, all athletes that did not make a qualified score/time will earn the minimum payment and the remaining Ground Money will either be paid to those that made a qualified score/time or will move forward to the next WCRA produced \$1MM Major.
- e) Round 1 of competition will pay the following:

1 <sup>st</sup> Place	-
2 <sup>nd</sup> Place	-
3 <sup>rd</sup> Place	-
4 <sup>th</sup> Place	\$6,847.19
5 <sup>th</sup> Place	\$5,666.64
6 <sup>th</sup> Place	\$4,486.09
7 <sup>th</sup> Place	\$ 2,203.69
8 <sup>th</sup> Place	\$ 2,203.69
9 <sup>th</sup> Place	\$ 2,203.69
Total	\$ 23,611.11

# **FINAL ROUND:**

- a) The Final Round will pay out a total of \$87,500.
- b) Athletes competing in the Final Round are guaranteed a minimum payment of \$12,500.00 each, however, they must make a qualified score/time in Round 1 in order to earn the \$12,500.00
- c) If an athlete advances to the Final Round without a qualified score/time, and they do not make a qualified score/time in the Final Round, they will earn the minimum payment of \$2,203.69.
- d) If neither athlete in the Final Round makes a qualified score/time, the athletes will each earn the minimum payment \$2,203.69 if no qualified score/time in either round; \$12,500 if had a qualified score/time in Round 1) and the remaining Ground Money will move forward to the next WCRA produced \$1MM Major.
- e) If one (1) athlete in the Final Round makes a qualified score/time, but the other two athlete do not, the champion will earn \$62,500.00 and the other athlete will earn the minimum payment. The minimum payment amount will depend on how they competed in Round 1. (\$2,203.69 if no qualified score/time in either round; \$12,500 if had a qualified score/time in Round 1).
- f) If there are no qualified score/time in the Final Round, there will not be an event champion.
- g) The Final Round of competition will pay the following in every discipline:

1 <sup>st</sup> Place 2 <sup>nd</sup> Place	\$ 50,000
	\$ 25,000
3 <sup>rd</sup> Place	\$12,500
Total	\$ 87,500.00